

Chilmark Goals & Strategies

Community Workshop

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Why are we here tonight?

1. Review Draft Visions

Did we hear you correctly in September?

2. Solicit your Feedback on the Draft Goals

Set direction for five years

3. Solicit your ideas for potential strategies for more in-depth consideration in this planning process

How long have you lived on the Vineyard?

- A. Less than 5 years
- B. 5-10 years
- C. 10-20 years
- D. Over 20 years
- E. I don't live on the Vineyard

Answer Now

When did you move into your current home?

- A. Before 1970
- B. 1970-1979
- C. 1980-1989
- D. 1990-1999
- E. 2000 -2009
- F. 2010 or after

Answer Now

Do you. . .

- A. Live in year-round rental
- B. Live in non-year round rental
- C. Own home, live here year-round
- D. Own home, live here part-time
- E. Other

Answer Now

What is your primary purpose for being here tonight?

- A. Advocate for affordable housing
- B. Protect community integrity
- C. Protect of open space/natural resources
- D. Ensure economic vitality
- E. Gather information
- F. Other

Answer Now

**WHAT DID WE LEARN AT THE
SEPTEMBER WORKSHOP?**

All Island Planning Board Housing Survey

All six Island Towns are developing Housing Production Plans to help address the Vineyard's Housing Crisis. You can help shape the zoning and housing policies your town will use to create housing people can afford by taking this brief 5 minute survey. This will provide us information about your housing needs and your priorities and concerns about housing issues.

1. Have you been able to find the housing situation you need?

- I am happy with my housing situation.
- I need a year round rental
- I need a more affordable year round rental
- I need a larger year round rental
- I want to own but there is nothing in my price range
- I own a home and want to downsize but there is nothing in my price range
- Other

Did you participate yet?

ONLINE SURVEY

Survey – Preliminary Results

- 550 respondents (11/12/16) – most lived on Vineyard 20+ years and 33% renters
- Need year-round/more affordable/larger rental: **54%** total renters
- Top priorities to solve Island's housing challenges (goals):
 1. Housing for households earning less than \$50K (owners + renters)
 2. Starter homes for young families (owners + renters)
 3. Creating affordable housing for elders (owners)
 3. Housing for households earning between \$50K and \$100K (renters)

... con't Survey – Preliminary Results

Top Favored Strategies		
Strategies	Owners	Renters
Allowing the addition of guest houses and accessory apartments	1	1
Creating dormitory/youth hostel type housing for seasonal workers	2	
Taxing seasonal home rentals to create an affordable housing fund		2
Allowing multi-family housing to be built in specifically designated parts of town	3	3
Allowing conversion of existing homes into two family or multi-family housing	4	4

DRAFT GOALS

Goal = a desired state of affairs to which planned effort is directed

Strengthen the economic vitality of local commercial areas by encouraging development of mixed-use residential/commercial properties.

What are the draft goals based on?

- September workshop participants' feedback and the resulting draft vision statements
- Housing needs assessment findings
- State requirements for the Housing Production Plans

DHCD 760 CMR 56 Regulations: HPP Goals

- Mix of types of housing, consistent with local and regional needs and feasible (e.g., economic, physical, political feasibility)
 - Including rental, homeownership, and other occupancy arrangements
 - for families, individuals, persons with special needs, and the elderly
- Numerical goal for annual housing production by at least 0.5% during every year included in the HPP, until the overall percentage exceeds 10%

Types of Goals

Two sets of goals - **Island wide** and **Town**

1. Housing Options
2. Household Types
3. Economic Vitality
4. Community Character
5. Resources & Capacity
6. Numerical Production

Draft **Island-wide** Goal #1- Housing Options

- Increase housing options with more **alternatives to conventional single-family houses**, especially **year-round rental** options,
- to provide greater opportunities for residents of **all ages and income levels** to live on the Island year-round and help sustain the Vineyard as a welcoming, supportive, and unique place.
- *Such alternative year-round housing options could include:*
 - *accessory dwelling units*
 - *duplexes*
 - *multi-family apartments*
 - *cohousing*
 - *tiny/micro houses*
 - *micro-apartment units*
 - *cottage-style houses on small lots*
 - *top-of-shop/mixed-use housing*

Draft **Island-wide** Goal #2 – Household Types

- Expand **year-round affordable** and **market-rate** housing options to support housing needs for people of all ages and household compositions, including **families, seniors, young singles and couples, and people with disabilities**
- and to provide permanent supportive housing options for families and individuals **experiencing or at-risk of homelessness.**
- *This includes creating more **year-round rental** units, with supportive services as needed, that are affordable to **extremely low- and very low-income households.***
- *In addition, this includes housing options that **support aging** on the Island including **smaller units** for older adults looking to downsize, service-enriched independent and assisted living facilities, as well as multi-generational housing.*

Draft **Island-wide** Goal #3 – Economic Vitality

- Encourage the creation of more **year-round** and **seasonal workforce housing**, which are both important to support the Vineyard's regional economy.
- In particular, encourage creation of workforce housing options including **dormitory-style housing** for seasonal employees
- and **year-round rental and ownership** housing affordable to **low/moderate** and **middle-income** households.

Draft **Island-wide** Goal #4 – Community Character

- Direct **new housing growth** to reinforce and enhance each community's unique identity and character.
- In **Up-Island towns**, provide housing options that preserve the rural small-town feel and scenic vistas and enhance town and village centers.
- In **Down-Island towns**, which have greater infrastructure and services, foster well-designed and **carefully located multi-family** apartments in keeping with neighborhood character and historic integrity as well as other alternative housing types.

Draft **Island-wide** Goal #5 – Resources & Capacity

- Embrace **Island-wide solutions** to address the Vineyard's housing needs with **collaborative efforts**
- that include **cost-sharing** to support **services** and **infrastructure** needed to create new housing.
- In addition, work **collaboratively** to create expanded resources and capacity to support the creation of **affordable year-round rental** housing on the Island.

Draft **Town** Goal #1 – Housing Options

- Encourage the creation of **diverse** and **innovative affordable housing options** including:
 - small multi-family rental developments
 - small clusters of cohousing with shared services
 - conversion of larger older homes to multi-family

Draft **Town** Goal #2 – Household Types

- Increase **year-round rental** housing units to support a variety of household types such as:
 - young families
 - workers
 - elderly
- including residents with substantial roots in the community as well as newcomers.
- New housing should accommodate **multi-generational** residents including **older adults wishing to downsize**.

Draft **Town** Goal #3 – Economic Vitality

- Encourage **conversion** of key properties to **small multi-family** units to respond to the need for **seasonal workforce** housing to support the Vineyard's economy.

Draft **Town** Goal #4 – Community Character

- Ensure new housing development is located, designed, and scaled to be **sensitive to Chilmark's rural village character, beautiful landscapes, and historic integrity.**
- This could include:
 - a few small well-designed and inconspicuous multi-family rental housing developments on large residential parcels
 - large older homes tastefully converted to multi-family buildings

Draft **Town** Goal #5 – Resources & Capacity

- Foster **development of town-owned land**
- Seek resources to **acquire developable lots** for housing
- Actively foster the creation of more diverse housing options through **tax incentives** and **partnerships** with organizations such as the Martha's Vineyard Land Bank.

Minimum Numerical Production Goal for Chilmark

- LMI = Low/moderate income
- **Minimum** goal required by state regulations for your town:
 - at least **10** LMI units over five years - average of 2 per year (0.5%)
 - 20 LMI units over five years – average 4 per year (1%)
- Meeting 0.5% in any calendar year (with state-approved HPP) would provide 1-year “safe harbor”/state certification
- Need total of 42 LMI units per c.40B
- Have 3 units (0.7%) currently – need 39 more to reach 10%



LMI limits (80% Area Median Income) - vary by household size

Local housing needs are greater than 40B goal

- Chilmark year-round LMI households (HH): **125**
- Cost burdened LMI HH (spending >30% of income on housing costs): **70**
- Severely cost burdened LMI HH (spending >50% income on housing costs): **53**

Almost 40% of all year-round households in Chilmark have low/moderate income.

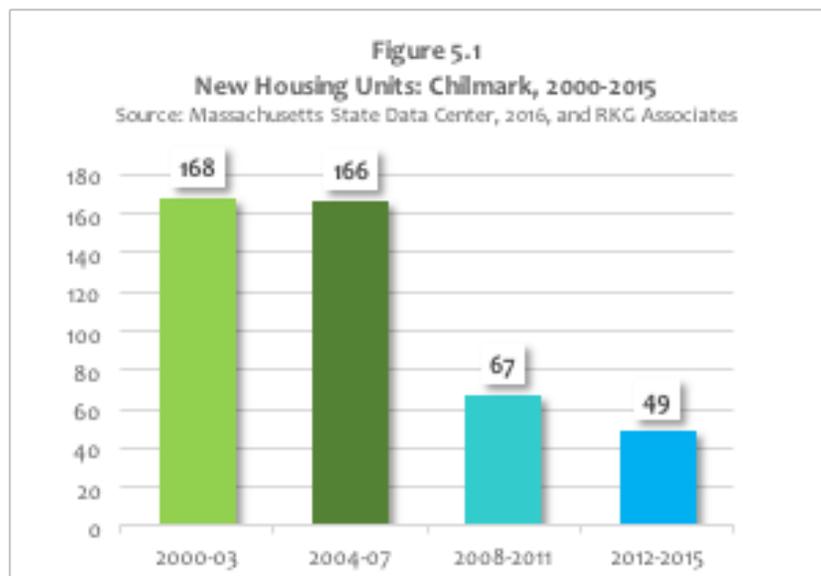


42% of these households spend more than half of their total gross income on housing.

Source: 2009-2013 ACS, CHAS data

Considerations when setting Numerical Production Goal

- Could consider setting a higher goal for LMI units – local and regional housing needs support higher production
- Could also consider other types of units that wouldn't count towards the 40B 10% goal such as middle-income housing units (80-100% AMI)
- In 2015, your town issued permits for a total of 12 new residential units (all single family)



STRATEGIES

Goals v. Strategies

- There's a point in every planning effort when the participants want to stop talking about "what is" and focus on the when/where/what of "what should be"
- Good energy!
- December meetings will be devoted to HPP *strategies*
- Tonight, focus on *goals* and begin to think about strategies

Goals v. Strategies

- Goal: a desired state of affairs to which planned effort is directed
- Strategies: Aligning what you do and how you do it with your desired state of affairs
- For municipalities, most powerful tools are regulatory, capacity, and financial
- In November, let's be clear about the desired state of affairs – be conscious of what you ask for!
- In December, you'll get to put your actions where your mouth is (so to speak).

How Goals Can Lead to Strategies: Examples

- Ensure new housing development is located, designed, and scaled to Chilmark's rural village character . . .
- Potential Strategies – some steps you could take:
 - In AR-IV or V, allow small-scale multifamily conversions, subject to a residential site plan review process
 - In AR-IV or V, allow affordable units on substandard lots as of right, again subject to a residential site plan review process
 - In any district, allow accessory dwellings as of right

How Goals Can Lead to Strategies: Examples

- Goal: Encourage conversion of key properties to small multi-family units to respond to the need for seasonal workforce housing to support the Vineyard's
- Potential Strategies – some steps you could take:
 - In any district, allow conversion of barns to dormitory-style housing for seasonal workers
 - Use CPA funds to assist non-profit organizations to develop group homes and transitional housing for people with disabilities (no zoning relief required, but the Town could provide dimensional incentives)

How Goals Lead to Strategies: Example

- Goal: Increase year-round rental housing units to support a variety of households types such as young families, workers, and the elderly . . .
- Potential Strategies – some steps you could take
 - Tax incentives to allow accessory structures as year-round rentals for lower-income people
 - Transfer tax (fee!) on seasonal housing transactions – source of funding for affordable housing construction and operating subsidies
 - CPA, other funds to support creation of subsidized elderly housing in a congregate residence (perhaps through conversion of existing structures)



**INTRODUCTION TO EXERCISE:
SMALL GROUP DISCUSSIONS**

A good discussion

1. Listen to others & respect all points of view
2. Adhere to time limits (brevity will be critical)
3. Everyone speaks once before anyone speaks twice
4. Agreement is not necessary

INTRODUCTION: SMALL DISCUSSION GROUP EXERCISE

Objectives

Work together to discuss draft housing goals both Island-wide and town goals. Brainstorm strategies to help achieve these goals.

Use of Results

Help the project team to:

- *revise draft goals*
- *design workshop #3 to consider strategies to incorporate into draft HPP*



Brainstorming

- Produce ideas **quickly** without considering their value
- Emphasis is on **quantity** not quality
- **No criticism** of ideas (your own or anyone else's)
- Feel free to **let imaginations wander** and contribute freely without worrying about what others think
- Recorder writes down **EVERY CONTRIBUTION**
- Participants are encouraged to **build on other's ideas**
- Sometimes an idea that may seem silly at first will trigger another idea that turns out to be very valuable!

EXERCISE DESIGN AND SCHEDULE

Two Parts – 30 minutes each:

- 1) Island-wide
- 2) Town

Instructions:

- 1) List any concerns about goals
- 2) Discuss Town's numerical production goal
- 3) Brainstorm strategy ideas for further exploration

Group leader at each table

Need volunteer clerk to record discussion

Close with brief presentations from each group leader

